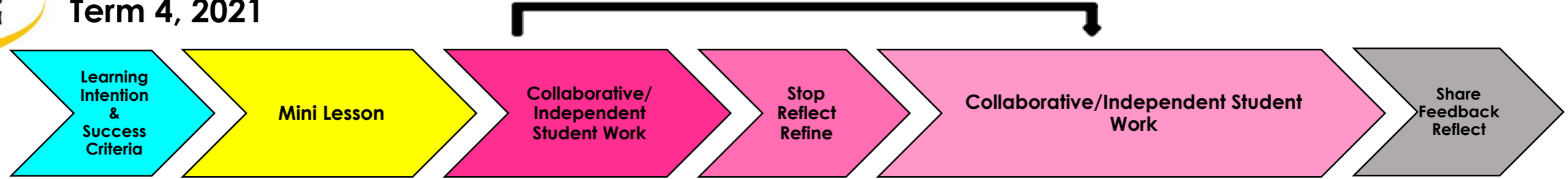




Term Overview Term 4, 2021

Based on research from the Workshop Model and Gradual Release of Responsibility

- Atwell, N. (1987). *In the Middle: Writing, Reading and Learning with Adolescents*, second edition. Portsmouth: Heinemann. Calkins, L. (2010). *A Guide to the Reading Workshop*. Portsmouth: Heinemann.
- Tovani, C. (2011). *So What Do They Really Know?*. Portland: Stenhouse.
- Fisher, D. and Frey, N. (2014). *Better Learning Through Structured Teaching: A Framework for the Gradual Release of Responsibility*, 2nd Edition. 2nd ed. Alexandria: ASCD.



Health & Physical Education	Foundation	Grade 1/2	Grade 3/4	Grade 5/6
	<p>Striking -</p> <ul style="list-style-type: none"> - Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor, outdoor and aquatic settings (VCHPEM064) - Participate in games with and without equipment (VCHPEM065) - Use trial and error to test solutions to movement challenges (VCHPEM069) <p>Target games</p> <ul style="list-style-type: none"> - Practise fundamental movement skills and movement sequences using different body parts and in response to stimuli in indoor, outdoor and aquatic settings (VCHPEM064) - Use trial and error to test solutions to movement challenges (VCHPEM069) <p>Ball Games / Huff n Puff</p> <ul style="list-style-type: none"> - Participate in games with and without equipment (VCHPEM065) - Explore how regular physical activity keeps individuals healthy and well (VCHPEM066) - Cooperate with others when participating in physical activities (VCHPEM068) - Follow rules when participating in physical activities (VCHPEM070) 	<p>Striking -</p> <ul style="list-style-type: none"> - Perform fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM080) - Create and participate in games (VCHPEM082) - Propose a range of alternatives and test their effectiveness when solving movement challenges (VCHPEM086) <p>Play & create games using a range of fundamental motor skills (FMS)</p> <ul style="list-style-type: none"> - Create and participate in games (VCHPEM082) - Use strategies to work in group situations when participating in physical activities (VCHPEM085) - Identify rules and fair play when creating and participating in physical activities (VCHPEM087) 	<p>The focus for Term 4 will be minor games, newcomb, softball and tennis.</p> <p>The Victorian curriculum links are as follows:</p> <ul style="list-style-type: none"> - Practise and refine fundamental movement skills in different movement situations in indoor, outdoor and aquatic settings (VCHPEM097) - Practise and apply movement concepts and strategies (VCHPEM099) - Adopt inclusive practices when participating in physical activities (VCHPEM102) - Apply innovative and creative thinking in solving movement challenges (VCHPEM103) - Apply basic rules and scoring systems, and demonstrate fair play when participating (VCHPEM104) 	<p>The focus for Term 4 will be modified games, volleyball, tennis and fitness testing.</p> <p>The Victorian curriculum links are as follows:</p> <ul style="list-style-type: none"> - Practise specialised movement skills and apply them in different movement situations in indoor, outdoor and aquatic settings (VCHPEM115) - Design and perform a variety of movement sequences (VCHPEM116) - Propose and apply movement concepts and strategies (VCHPEM117) - Participate in physical activities designed to enhance fitness, and discuss the impact of regular participation on health and wellbeing (VCHPEM118) - Participate in physical activities designed to enhance fitness, and discuss the impact of regular participation on health and wellbeing (VCHPEM118) - Participate positively in groups and teams by encouraging others and negotiating roles and responsibilities (VCHPEM120) - Demonstrate ethical behaviour and fair play that aligns with the rules when participating in a range of physical activities (VCHPEM122)

**Progression may differ slightly